

### **AMENDMENTS TO THE CLAIMS**

This listing of claims will replace all prior versions, and listings, of claims in the application:

1. (Currently amended) A method for manipulating at least one audio file via a graphical user interface comprising:

displaying a timeline component having a set of time points indicative of a duration of an audio file;

displaying a waveform component having graphic elements that visually represent characteristics of said audio file over said duration;

obtaining input to said timeline component where said input identifies a first time point and a second time point of said set of time points, and where the first time point and the second time point are identified by a user utilizing an input device to select, within said timeline component, the first time point and the second time point, wherein said input includes selection of the first time point and dragging from the first time point to the second time point~~[[ within said timeline component]]~~;

generating an initial selection overlay comprising an area of said timeline component and said waveform component that ~~[[falls between]]~~ starts at said first time point and ends at said second time point;

wherein generating said initial selection overlay is performed in response to obtaining said input~~[[; and~~

~~wherein obtaining said input to said timeline component occurs at a time in which no selection overlay exists on either said timeline component or said waveform component]]~~.

2. (Original) The method of claim 1, wherein said characteristics of said audio file is amplitude.
3. (Original) The method of claim 1, wherein said area of said selection overlay is highlighted.
4. (Original) The method of claim 1, wherein said set of time points represents intervals of time.
5. (Original) The method of claim 1 further comprising:  
generating a visual representation on said timeline component and said waveform  
component upon receiving said input to said timeline component.
6. (Original) The method of claim 5, wherein said visual representation indicates a start point of  
said selection overlay.
7. (Original) The method of claim 5, wherein said visual representation indicates an end point  
of said selection overlay.
8. (Original) The method of claim 5 further comprising: performing at least one special function  
to said area of said audio file associated with said selection overlay.
9. (Original) The method of claim 8, wherein said at least one special function comprises a copy  
operation.
10. (Original) The method of claim 9, wherein said copy operation comprises generating a new  
instance of said area within said selection overlay.
11. (Original) The method of claim 10, wherein said new instance comprises a second timeline  
component and a second waveform component comprising a portion of said audio data  
associated with said area within said selection overlay.
- 12 – 38. (Canceled)

39. (Currently amended) A computer-readable storage medium storing computer readable program code for manipulating at least one audio file via a graphical user interface, said computer readable program code comprising computer program code configured to cause a computer to:

display a timeline component having a set of time points indicative of a duration of an audio file;

display a waveform component having graphic elements that visually represent characteristics of said audio file over said duration;

obtain input to said timeline component wherein said input identifies a first time point and a second time point of said set of time points, and where the first time point and the second time point are identified by a user utilizing an input device to select, within said timeline component, the first time point and the second time point, wherein said input includes selection of the first time point and dragging from the first time point to the second time point~~[[ within said timeline component]]~~;

generate an initial selection overlay comprising an area of said timeline component and said waveform component that ~~[[falls between]]~~starts at said first time point and ends at said second time point;

wherein said initial selection overlay is generated in response to obtaining said input~~[[~~; and

~~wherein said input to said timeline component is obtained at a time in which no selection overlay exists on either an area of said timeline component or an area of said waveform component]]~~.

40. (Previously Presented) The computer-readable storage medium of claim 39, wherein said computer program code configured to cause said computer to display said waveform component further comprises computer program code configured to cause said computer to display a data amplitude of said at least one audio file.

41. (Previously Presented) The computer-readable storage medium of claim 39, wherein said computer program code configured to cause said computer to generate said selection overlay further comprises computer program code configured to cause said computer to highlight said selection overlay.

42. (Previously Presented) The computer-readable storage medium of claim 39, wherein said computer program code configured to cause said computer to obtain input to said timeline component further comprises computer program code configured to cause said computer to represent intervals of time.

43. (Previously Presented) The computer-readable storage medium of claim 39 further comprising computer program code configured to cause said computer to generate a visual representation of said timeline component and said waveform component upon receiving said input to said timeline component.

44. (Previously Presented) The computer-readable storage medium of claim 43, wherein said computer program code configured to cause said computer to display said waveform component further comprises computer program code configured to cause said computer to indicate a start point of said selection overlay.

45. (Previously Presented) The computer-readable storage medium of claim 43, wherein said computer program code configured to cause said computer to display said waveform further

comprises computer program code configured to cause said computer to indicate an end point of said selection overlay.

46. (Previously Presented) The computer-readable storage medium of claim 39 further comprising computer program code configured to cause said computer to perform at least one special function with respect to said area of said audio file associated with said selection overlay.

47. (Previously Presented) The computer-readable storage medium of claim 46, wherein said at least one special function comprises copying data associated with said selection overlay.

48. (Previously Presented) The computer-readable storage medium of claim 47, wherein said computer program code configured to cause said computer to perform said at least one special function further comprises computer program code configured to cause said computer to generate a new instance of said area within said selection overlay.

49. (Previously Presented) The computer-readable storage medium of claim 48, wherein said new instance further comprises a second timeline component and a second waveform component comprising a portion of said audio data associated with said area within said selection overlay.

50 – 52. (Canceled)